

## Education

### University of Michigan, B.S. Architecture

9/2016 - 5/2020

- Taubman Scholar, Sonic Scenographies grant recipient, 2020 student show finalist, Photographer for UMich Arts and the Agora Journal of Architecture

### Universidad Complutense de Madrid, Study Abroad

1/2018 - 6/2018

- Attended a semester-long study abroad program in Spain sophomore year, all classes were taught in Spanish with a focus on classical Spanish art

## Professional Experience

### Freelance Architectural Designer

9/2022 - Present

- Independently designed and oversaw several gut renovations, produced detailed plans, models, and renderings, ordered materials, and made frequent site visits
- Digitally recreated a diorama from the Hamburger Bahnhof Museum in Berlin, currently building the physical diorama for installation at the MoCA in Los Angeles

### Kyle May Architect, Brooklyn, NY - Designer

6/2021 - 8/2022

- Lead designer on over a dozen high-end projects from start to finish, fabricated bespoke carpentry, notably a 12 foot tall birdhouse at the Brooklyn Botanic Gardens
- Handled tasks ranging from client presentations to construction management, daily use of modeling software and the adobe suite to produce quality renderings

### U.S. Census Bureau, Ann Arbor, MI - Field Worker

8/2020 - 10/2020

- Developed strategies for efficiently enumerating student housing blocs, helped the unit finish ahead of schedule, saving time and tax dollars
- Played a critical role in earning the 48104 zip-code the most new cases in the state, providing Ann Arbor with much-needed representation and funding

### SO-IL Architects, Brooklyn, NY - Designer

6/2016 - 8/2016

- Constructed a model of Manhattan for a Storefront for Art + Architecture exhibit, carving over 1,000 scaled, foam buildings with a hot wire cutter
- Generated plans and renderings for two locations of a restaurant chain, worked alongside the business owners and chef to optimize the plans

## Skills & Interests

- Illustrator, Photoshop, Lightroom, Premiere, HTML, CSS, Js, Figma
- Revit, AutoCAD, Rhino, V-Ray, Grasshopper, Unreal Engine, Unity, Blender
- Native English, Fluent Spanish (C1), Conversational French (B2)
- Piano, Guitar, Drawing, Photography, Skiing, Crosswords

Design Tools  
3D Modeling  
Languages  
Hobbies